

## **COMPETITION RULES**

1. Matches are as detailed on the respective competition draw sheets. Dates are as shown.
2. ALL matches will be the best of 5 games. Any match incomplete at the end of the session will be decided as follows:
  - a. The player in the lead by completed games at the end of the session (e.g. 2-1) will be deemed the winner.
  - b. If players are level on completed games at the end of the session, the player in the lead on points in the unfinished game will be deemed the winner.
  - c. If players are level on completed games and are level on points in the unfinished game, the player reaching their points first in the unfinished game will be deemed the winner.
  - d. If players are level on completed games but fail to score a point in the unfinished game, the player reaching their completed games first will be deemed the winner.
3. The "Dave Fox" & "John Perry" competitions are handicap competitions. Handicaps will be shown on the respective competition draw sheets. All other competitions are scratch matches.
4. Playing off handicaps:
  - ❑ Handicap (+2 V -4), games start at (+2 V -4).
  - ❑ Handicap (+2 V +4), games start at (0 V +2).
  - ❑ Handicap (-2 V -4), games start at (0 V -2).
5. **COMPETITORS WILL BE RESPONSIBLE FOR ARRANGING THEIR OWN MATCHES (INCLUDING SEMI FINALS AND FINALS). MATCHES TO BE PLAYED BY NO LATER THAN THE DATE SHOWN FOR EACH COMPETITION ROUND. FAILURE TO PLAY A MATCH OR TO RECORD A MATCH RESULT BY THE DUE DATE WILL RESULT IN BOTH COMPETITORS BEING ELIMINATED FROM THE COMPETITION, THERE WILL BE NO EXCEPTIONS.**
6. Normal arrangements between competitors for covering court lights.
7. Anyone failing to turn up for an arranged or re-arranged match without prior notice to their opponent may have to forfeit the match; the discretion will lay with their opponent. It is in best spirit of the competitions, and the club, that claiming a walk over should hopefully be avoidable; please try to be flexible and understanding.